

Sprint Planning Meeting Minutes:

Attendees: Joshua Rodrigues, Marcus Ragoobar, Bryan Diaz, Hossam Keddees

Start Time: 8:00 pm

End Time: 9:00 pm

After considering all the user stories we believe it will take 72 hours to complete

The product owner chose the following user stories to be done during the next sprint

- Create GitHub repository <1>
 - Estimation: 2 hrs
- All group members allowed access to the repository <2>
 - Estimation: 2 hrs
- Talk with Project creator to gather ideas and thoughts related to the game <3>
 - Estimation: 2 hrs
- Create a design doc to have a basic development plan <4>
 - Estimation: 15 hrs
- Brainstorm ideas for the game <5>
 - Estimation: 21 hrs
- Start creating basic layout of the game, 2D environment, player movement etc <6>
 - Estimation: 30 hrs

Since this is our first Sprint, each member will work together equally on each user story.